# COMPUTING: PROGRAMMING

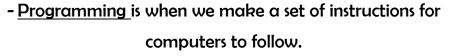




#### **Overview**



### **Moving a Robot**



-<u>Robots</u> are one type of machine that can follow programs. Floor robots include Bee-bots and Blue-bots.

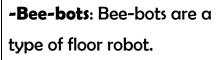
-Floor robots have <u>buttons</u> which help us to direct them.

We can use algorithms (a set of guidelines to perform a task) to program floor robots along <u>routes</u>.



### **Robots and Floor Robots**

- -Robots: Robots are machines that we can program to do human jobs.
- -Robots help us to do things, for example to help us clean, mow and learn!
- -Robots in factories make things, and in hospitals they help make us better.



-We can programme Beebots to move around.



**-Turning on a Bee-bot:** Before we use a Beebot, we need to make sure it is charged.



Bee-bots should only be used on the floor, and not tables etc. They can be damaged if they fall from high surfaces. (Other floor robots, e.g. Blue-bot, can also be used).

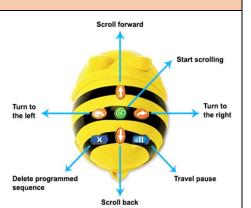
To turn it on, using the switch underneath. You can tell that the Bee-bot is on because its



eyes light up. Switch it back off again after you have finished using it.

# Buttons and Programs

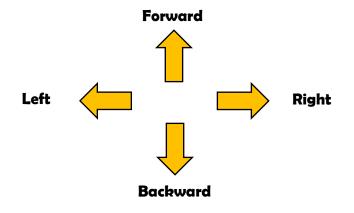
- **-Buttons**: Bee-bots have buttons on the top. They each make the Beebot do something different (see picture).
- -The arrows move the Bee-bot in different directions.
- -The GO button makes the Bee-bot start its program (on some models, it also pauses the Beebot in-program).
- **-Programs:** A program is a series of instructions. We can program the Bee-bot by pressing the direction buttons (in order) that we want it to move in, followed by GO.
- -The X button makes the Bee-bot delete the program and make a new program. Switching the Bee-bot off and on again also deletes the program.





# Directions

-In order create clear routes for our Bee-bots, we need to be sure of our directions.



Make sure that you stand behind Bee-bot.

### Routes and Algorithms

-A <u>route</u> is the course that we travel to get somewhere. We use <u>algorithms</u> (a set of guidelines to complete a task) to

program our floor robot to take a route to where we want it to go.

-We should think carefully about how to avoid obstacles. We should also consider how many times we need to press each button to travel the correct distance.

# **Important Vocabulary**

Programmed Robot Algorithm Button Direction Forward Backward Left Right Route